



ALLURE

AN INTERACTIVE
EXPERIENCE

KHYATHI SIVAKUMAR

SENSUAL

FLUID

RHYTHMIC

PLAYFUL

EXPLORATORY

MOOD BOARD

OVERVIEW

THE THEME FOR THIS EXPERIENCE IS SENSUAL SCI-FI AND REVOLVES AROUND BEING

- SENSUAL
- EXPLORATORY
- PLAYFUL
- FLUID
- RHYTHMIC

-ICE BREAKERS OF VARYING DEGREES TO ACCOMMODATE ALL TYPES OF BOLD, WITH A SENSUAL TWIST

-A HUNT TO GO BEYOND ICE BREAKER COMMUNICATION, AND EXPLORE AND PLAY TOGETHER.

-RELAXATION AND AFTERCARE IS IMPORTANT, MULTI- SENSORY COMFORT ZONE WHILE ENGAGING ALL 5 SENSES :

1. RELAXING FABRICS AND SOFT MATERIALS
2. SCENTS LIKE LAVENDER & JASMINE TO RELAX
3. CALM LO-FI MUSIC
4. PASTEL COLOURS INSPIRED FROM SCI-FI AND WELL-LIT SPACES
5. PROVIDE WARM WATER AND COOKIES IN COMFORT NOOKS TO RELAX AND CALM DOWN

* PG4-6 ICE BREAKERS WITH SENSUAL RATING, PG7-HUNT, PG8-9 COMFORT NOOK AND ACCESSIBILITY

SENSUAL BINGO- FINALISED

ICE BREAKERS, TO LIGHT A SPARK

SENSUAL BINGO:

CREATE BINGO CARDS WITH FUN AND UNIQUE TRAITS OR EXPERIENCES (E.G., “TALK ABOUT A KINK/FETISH YOU WANT TO TRY,” “HAVE USED FOOD IN A SCENE,” “HAS/IS IN A POWER DYNAMIC”). PEOPLE HAVE TO MOVE AROUND AND FIND PEOPLE WHO FIT EACH SQUARE. THEY HAVE TO GET A FULL LINE (HORIZONTALLY, VERTICALLY, OR DIAGONALLY). THIS ENCOURAGES EVERYONE TO INTERACT WITH A WIDE RANGE OF PEOPLE.

SENSUAL

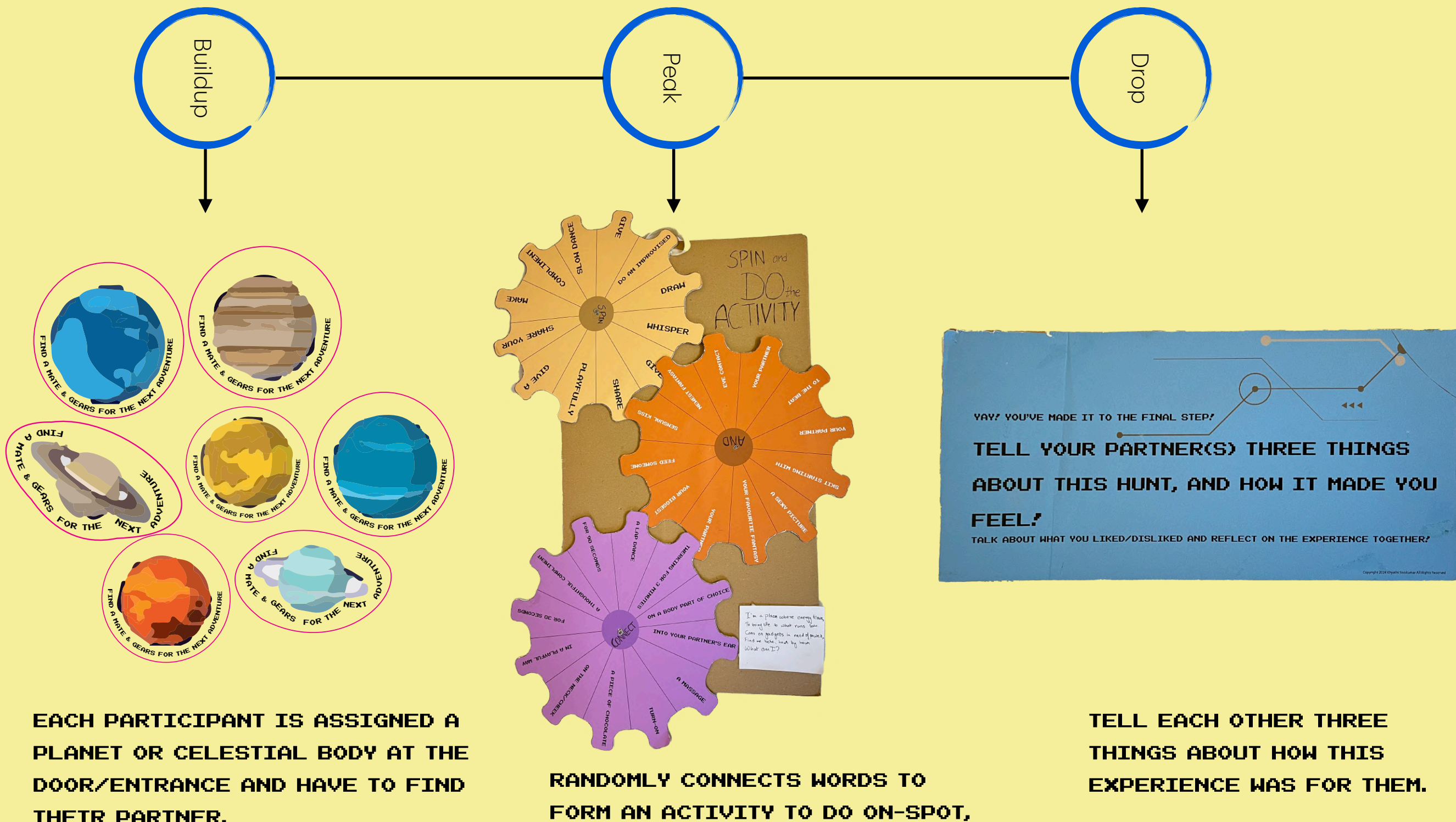
B I N G O

Have a kink/fetish you want to try!	Has used food in a scene!	Has tried or interested in watersports	Has been/is in a power dynamic
Have the same favourite form of aftercare	Has tried/interested in more than 3 tyoes of bondage	Likes being touched in the armpits	Interested in roleplay involving sci-fi fantasies
Has played in public	Has a kink/fetish you did not know about!	Has tried homemade toys!	Has an interesting story about scene gone funny!
Has a costume inspired by a sci-fi character	Has an outfit with the same colours as you!	Is interested in temperature play	Talked about the kink scene in their home country!

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PLEASURE HUNT- FINALISED

TURN THE HEAT UP, AND MAKE IT WHOLE



EACH PARTICIPANT IS ASSIGNED A PLANET OR CELESTIAL BODY AT THE DOOR/ENTRANCE AND HAVE TO FIND THEIR PARTNER.

RANDOMLY CONNECTS WORDS TO FORM AN ACTIVITY TO DO ON-SPOT,

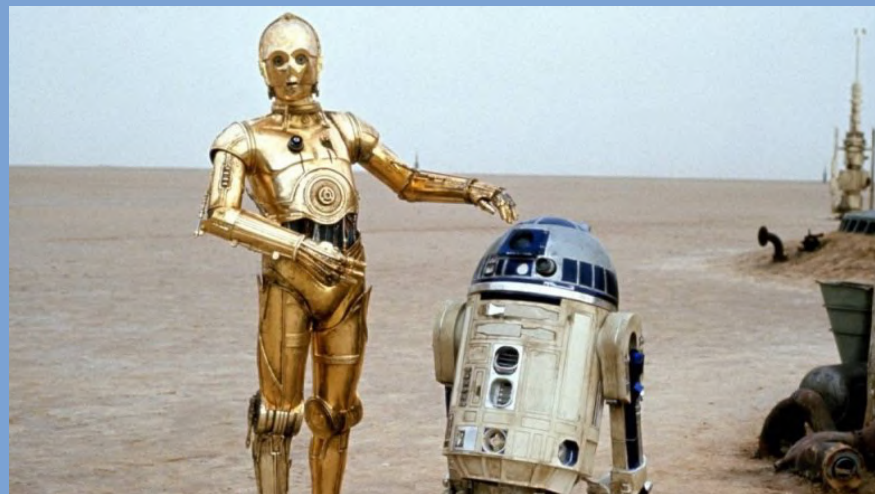
TELL EACH OTHER THREE THINGS ABOUT HOW THIS EXPERIENCE WAS FOR THEM.

BREAKING IN

ICE BREAKERS, TO LIGHT A SPARK

SENSUAL BINGO:

CREATE BINGO CARDS WITH FUN AND UNIQUE TRAITS OR EXPERIENCES (E.G., “TALK ABOUT A KINK/FETISH YOU WANT TO TRY,” “HAVE USED FOOD IN A SCENE,” “HAS/IS IN A POWER DYNAMIC”). PEOPLE HAVE TO MOVE AROUND AND FIND PEOPLE WHO FIT EACH SQUARE. THEY HAVE TO GET A FULL LINE (HORIZONTALLY, VERTICALLY, OR DIAGONALLY). THIS ENCOURAGES EVERYONE TO INTERACT WITH A WIDE RANGE OF PEOPLE.



GRAVITY SHIFT:

PARTICIPANTS OF 2 OR MORE, START WITH A RANDOM AND IN THE SPAN OF 60SECS, HAVE TO IMPROV WORDS BASED OFF WHAT THE OTHER PERSON HAS SAID TO FORM A SENTENCE/ PARAGRAPH, WITHOUT STOPPING?

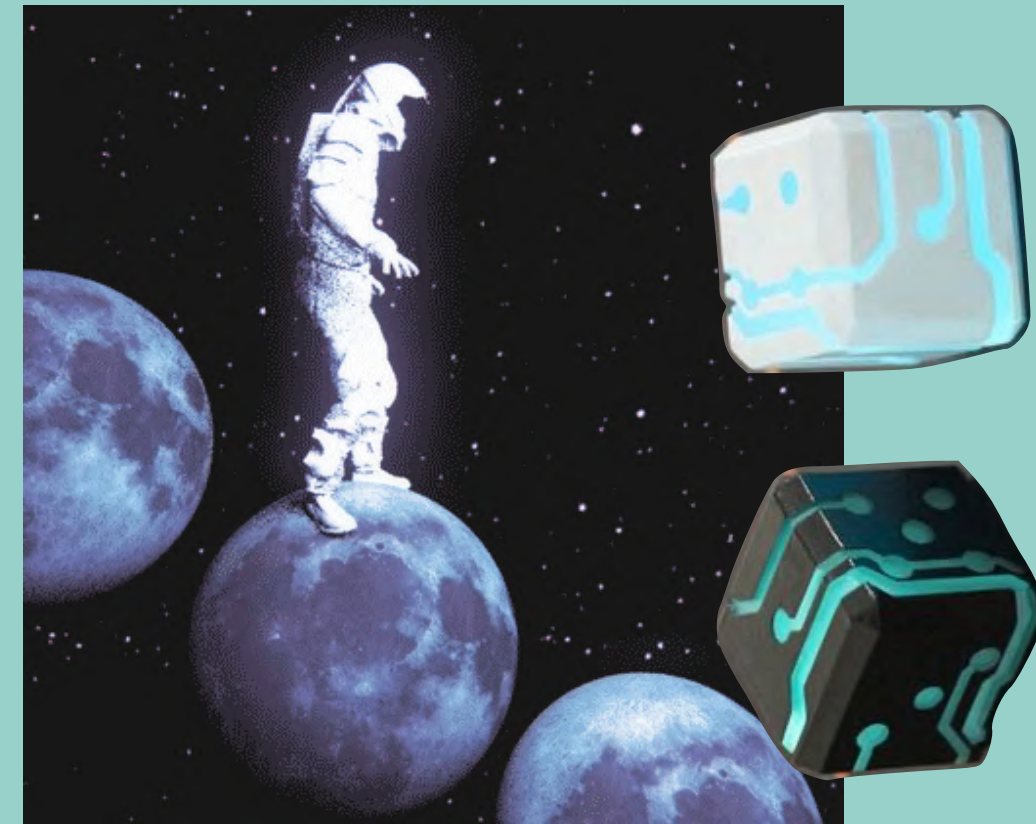


BREAKING IN

ICE BREAKERS, TO LIGHT A SPARK

LUNAR LANES:

PARTICIPANTS ROLL A DICE AND HOP THE NUMBER SHOWN AND LAND ON DIFFERENT LETTERS PLACED WITHIN THE SQUARES. FROM HERE, THEY NEED TO ANNOUNCE A KINK THEY HAVEN'T DONE, BUT ARE WILLING TO BEGINNING WITH THAT LETTER BEFORE PUTTING THEIR LEG DOWN. FOR EXAMPLE, "D": I HAVE NEVER TRIED DEGRADATION.



CYBERNETIC CHEMISTRY:



PARTICIPANTS ARE GIVEN A SCENARIO WHERE THEY ARE FUTURISTIC BEINGS INTERACTING FOR THE FIRST TIME, EXPLORING THEIR DESIRES WITH ONE ANOTHER. THEY CAN EXCHANGE DIALOGUE IN CHARACTER, BASED ON PROMPTS LIKE: "YOU CAN SEND SIGNALS OF ATTRACTION THROUGH THE NAILS."

BREAKING IN

ICE BREAKERS, TO LIGHT A SPARK

JEDI MIND TRICK: 🌶️🌶️

ONE PARTNER MUST TRY TO "MIND-TRICK" THEIR PARTNER INTO PERFORMING SENSUAL ACTS OR ANSWERING INTIMATE QUESTIONS BY USING SOFT, PERSUASIVE LANGUAGE, LIKE, "YOU WANT TO KISS ME," OR "YOU WILL TELL ME YOUR DEEPEST DESIRE."
THE SUBJECT CAN PLAYFULLY RESIST BUT MUST EVENTUALLY RESPOND.



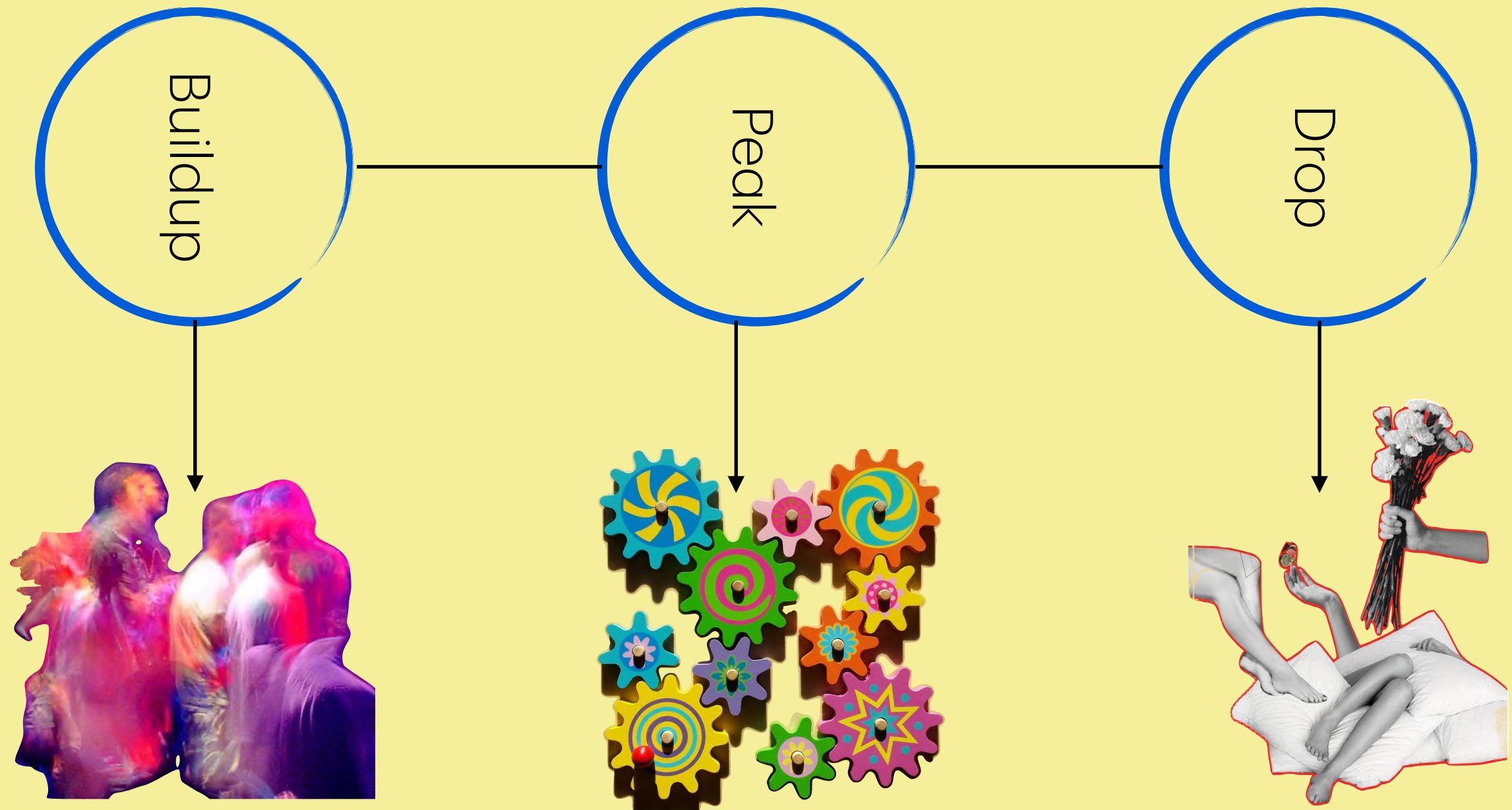
STARLIGHT TEMPTATION: 🌶️🌶️🌶️

THE PARTICIPANTS SIT IN A CIRCLE FOR THIS ACTIVITY AND HAVE EACH OF THEM TRY TO MAKE THE OTHER ONE LAUGH.

ONE(A) OF THEM MUST USE PROPS, FUNNY FACES, SILLY DANCES, AND GOOFY GESTURES TO GET THEM TO LAUGH, AND THE ONE WHO LAUGHS FIRST WILL BE PUNISHED BY A.

PLEASURE HUNT

TURN THE HEAT UP, AND MAKE IT WHOLE



EACH PARTICIPANT IS ASSIGNED A PLANET OR CELESTIAL BODY AT THE DOOR/ENTRANCE AND HAVE TO FIND THEIR PARTNER (CAN BE SUBSTITUTED WITH SENSUAL BINGO)

RANDOMLY CONNECTS WORDS TO FORM AN ACTIVITY TO DO ON-SPOT, THIS CAN BE REPEATED MULTIPLE TIMES. (CAN HAVE PROMPTS FOR PLAY/DURING PLAY)

TELL EACH OTHER THREE THINGS ABOUT HOW THIS EXPERIENCE WAS FOR THEM.

COMFORT NOOK

SIT IN, AND RELAX

RELAXATION AND AFTERCARE IS IMPORTANT! (OPEN TO ALL)

MULTI- SENSORY COMFORT NOOK WHILE ENGAGING ALL 5 SENSES :

1. TOUCH - RELAXING FABRICS AND SOFT MATERIALS
2. SMELL- SCENTS LIKE LAVENDER & JASMINE TO RELAX
3. SOUND- CALM LO-FI MUSIC
4. SIGHT- PASTEL COLOURS INSPIRED FROM SCI-FI AND WELL-LIT SPACES
5. TASTE- PROVIDE WARM WATER AND BISCUITS IN COMFORT NOOKS TO RELAX AND CALM DOWN



ACCESSIBILITY

INCLUDING ALL NEEDS.

- ALL SHEETS WILL BE AIDED TO SUIT DYSLEXIA, BY USING UPPER AND LOWER CASE TOGETHER.
- ALL SHEETS WILL BE MADE GRAYSCALE AS WELL AS COLOUR TO ACCOMODATE VISUAL ACCESS REQUIREMENTS
- ALL GAMES WILL BE VOCALLY EXPLAINED AT A SLOW PACE.
- ALL ELEMENTS WILL BE MADE HIGH CONTRAST AND EASY TO TOUCH AND MOVE.
- ALTERNATIVE MOBILITY OPTIONS WILL BE MADE AVAILABLE.
- NATURAL AND RECYCLABLE MATERIALS WILL BE USED TO REDUCE WASTE AND PROMOTE SUSTAINABILITY.

